



# VIRTUAL BELCAR RULEBOOK

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## Registration

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1. Create an account at [belcar.eracingseries.be](https://belcar.eracingseries.be)
2. Validate your email address  
You will receive an email to validate your address.
3. Add your iRacing ID to your account  
You will receive a private message on iRacing with a validation link.
4. Validate your iRacing ID
5. Create an iRacing team and add your team members. You can also just set up a team and add members later. Without an iRacing team, you can't enter Virtual Belcar.
6. Add your iRacing team at [belcar.eracingseries.be](https://belcar.eracingseries.be). Invite members to your team. Make sure to add the iRacing ID of your team! Team members on the website should be the same as on iRacing.
7. Register for Virtual Belcar. Choose car and team.  
**Only a team owner can register a team!**
8. Pay registration fee of 10 EUR. Payment details will be provided by email.
9. An admin will add you to the Virtual Belcar League on iRacing. Make sure to accept the invite.

### How to find your iRacing ID.

1. Go to <https://members.iracing.com/membersite/account/Home.do>
2. On the "My account" page, near the right top you will see "Customer ID:" the number next to it is your iRacing ID.

### How to find your iRacing teams.

1. Go to <https://members.iracing.com/membersite/member/MyTeams.do>
2. On the "My team racing page" you can manage your teams and find all team id's.

## Cars & Classes

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BELCAR 1	Radical SR8	Max 8
BELCAR 2	Porsche 911 Cup	Max 8
BELCAR 3	Supercars Ford Mustang GT	Max 8
BELCAR 4	Porsche Cayman GT4	Max 8
BELCAR 5	Audi RS3 LMS	Max 8
BELCAR 6	Global Mazda MX-5 Cup	Max 8

## Teams

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A team has at least two drivers and maximum three.

Each team should be registered on the iRacing service and the Virtual Belcar website.

Make sure team members are identical on iRacing and Virtual Belcar website.

## Car liveries and decal layers

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You are free to customize your car paint and add personal sponsors.

Add your team car, suit and helmet paint on the Virtual Belcar website.

The organization will enforce series sponsors decal layers. A decal template per car will be released shortly so you know which areas will be covered by the series sponsors.

On race date we will hand over the paint pack to the broadcaster.

## Race day

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### Date

Sunday April 26<sup>th</sup>, 2020

### Track

Circuit Zolder GP

### Virtual Belcar Schedule

CEST	BELCAR	26-04-2020
15H00	Start practice	
17H15	Open Qualifying	
18H00	Start Race	Live broadcast Simracersworld TV
20H05	Finish	

## Weather and Date

In-sim time and date will be April 26<sup>th</sup>, 2020 using exact timing as in schedule.  
Weather: dynamic

## Track State

Track state will be carried over from all sessions.

## Gridding and start procedure

### *Grid*

Based on qualifying. Not grouped by class, purely based on qualifying time.

### *Start*

Full track warm up lap.

As of exit Bolderberg boch (Rea, 90°) no more waving or brake checks. All cars remain at correct position. Two by two in a double lane file. We want to see two nice straight lines of cars. Lead cars stays close to pace car.

Lead car goes on green, not before. No overtaking before start finish.

As of exit last chicane before start/finish (Jacky Ickx) all cars remain in two nice straight lines. Left lane will follow left side grid boxes on the track. Right lane will follow right side grid boxes on track.

Lead car keeps a steady pace until lights go green.

Failing to follow correct start procedure will result in a stop and go.

## Cautions

No cautions

## Incident penalties

For every 10 incident points you will get a stop and go penalty.  
50 incident points: disqualified.

Bad driving and unfair behavior will result in a disqualification.

## Fast repairs

Each team will have 2 fast repairs, which is very generous in a 125 mins race. We do hope nobody will need those to finish the race. A race is never won in the first corner. Don't be the one that ruins the race for his team, sponsors and fellow competitors.

Simracing is as competitive as real life racing. Race hard, but fair and clean.

## Fuel limit

Radical SR8	70% (56 L)
Porsche 911 GT3 Cup	85% (85 L)
Supercar Ford Mustang V8	100% (111 L)
Porsche Cayman GT4	59% (68 L)
Audi RS3 LMS	55% (55 L)
Global Mazda MX-5 Cup	66% (30 L)

## Pit stops and driver changes

Each team will need to perform two pitstops and two driver changes.

Teams which do not follow this rule will receive a stop and go, or a post race time penalty.

Teams who need to share an account will get a stop and go to compensate for the time loss of a driver swap.

## Joining the race server

- Make sure your team name on iRacing and the Virtual Belcar site are an exact match
- Make sure all team members of your team on iRacing match exactly all team members on the Virtual Belcar site
- When logging into a team session: select the correct car
- When logging into a team session: select the correct team
- Make sure the team id on the Virtual Belcar site matches the iRacing id of your team (not your personal id)

**Please, double check this. You can only register once for a session on iRacing, if you get it wrong there is no way to correct it and we can not let you start!**

On race day with some stress involved a mistake is easily made. Joining a server the correct way is like gridding a car correctly or passing technical control, it is all part of racing. Train yourself to get familiar with these procedures.

## Exhibition races

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Before Virtual Belcar qualifying start there will be two demo races. Both races will be broadcasted on Simracersworld TV as a pre-show for the Belcar race.

CEST	Simmortal SRW TCR Series	26-04-2020
13H55	Start practice	
15H15	Open Qualifying	Live broadcast Simracersworld TV
15H25	Start Race	
15H55	Finish	

CEST	Sim Stickers SRW F3 Series	26-04-2020
14H55	Start practice	
16H15	Open Qualifying	Live broadcast Simracersworld TV
16H25	Start Race	
16H55	Finish	

## Practice Sessions

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Once you have accepted the invite to the Virtual Belcar Endurance league on iRacing, you will be able to join official practice sessions. These sessions will be available in the league sessions tab on the iRacing website.

We will host multiple sessions per week so you have some time to test multiple cars and setups. Practice session are open to individuals. Closer to race date we will host some team practice sessions too. That way you can practice driver swaps and get used to login on a server as a team.

## General recommendations

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Use your virtual mirror! You also have the option to use the car's mirrors but these require a beefier pc and do not offer a wider field of view. With the virtual mirror you get a better view of what is happening next to you. Even in VR this is a must have. The virtual mirror compensates the reduced peripheral vision.

Use your spotter.

Use the F3 blackbox (relative screen). This will give you info on upcoming traffic. Never ever rejoin the race track without consulting the relative screen.

Don't try to win the race in turn 1. It will end in tears.

Be patient and smart. Sometimes you need to work together to beat the competition. In a battle you will lose time, and your rivals might catch up. Know when to fight and when to go with the flow.

In a slower car: be predictable, stay on the normal racing line. Or if you explicitly want to make room do it in a very clear way.

Defending position? Defend early. Closing the door in the braking zone with a car next to you will not end well. If the other car is next to you you have already lost, take your loss and fight back later, the slipstream is yours on the next straight. Always give room to race.

Attacking? Make sure you are alongside the other car before turn in. If not, bail out, try again later. Especially before a chicane. Dive bombing will end in tears. Always give room to race.

After a spin or crash rejoin the track in a safe way. Yes, you will lose places, but if you just jump on track again without looking at upcoming traffic you will lose a whole lot more.

Turn up the volume of tire sounds. In a virtual car you miss information about what the car is doing, you don't feel it like in a real car. Motion and force feedback can't replace the real deal. Tire sounds will give you extra information about what the tires are doing.

Using a screen or multiple screens? Place your screen as close to your steering wheel base as possible. Use the iracing FOV calculator to set your field of view. (Or google something like "setting fov in simracing iracing")

Don't use wifi.

Race hard, fair and clean. Have fun! Let's make it a thrilling show to watch!

# Virtual Belcar

26 april 2020

#	Team	Car	Drivers
2	Radicals Online Belgium	Radical SR8	 Fabrice Cornelis  Thomas Stockmans
3	Dynamixx Racing	Radical SR8	 Jeromy Hessels  Kobe Claes
4	DYNAMIXX RACING YELLOW	Radical SR8	 Dries Moujdy  Frederic Vervisch  Cemil Yagizoglu
5	Traxis	Radical SR8	 Cédric Wauters  Jorn Van den Acker
6	W'Coat Cardetailing E-Racing Team	Radical SR8	 Benjamin De Paepe  Jasper Lauwers
7	FAST Racing Team	Radical SR8	 Yannick Lemmens  Robbe Janssens
8	Stasis	Radical SR8	 Laurens CUYPERS  Olivier Verbelen
9	Betcenter	Radical SR8	 Erind Baba  Jean-Louis Desschans
10	Full Speed Ahead	Porsche 911 GT3 Cup	 Philip Van den Heurck  David De Wit
11	Krafft Racing	Radical SR8	 Stienes Longin  Christoff Corten
12	G-Drive Racing Eximia	Porsche 911 GT3 Cup	 Steve Claeys  Marvin Juliam Amants
14	Simracersworld Esports	Porsche 911 GT3 Cup	 Gregory Vranckx  Mathias Detige
15	Team CFK	Radical SR8	 Pasquinel Neys  Thomas Pieters
16	De trappers	Porsche 911 GT3 Cup	 Christophe Belien  Nick Blommen
17	Flemish Simsports	Porsche 911 GT3 Cup	 Hans Poelmans  Kjell Van Hauwermeiren  Vince Peeters
18	Simtag eSports	Radical SR8	 János Zsinor  Ugo de Wilde  József Kovács
19	Vaporshop RDR Motorsport	Porsche 911 GT3 Cup	 Tim Jacobs  Dries Rohaert



#	Team	Car	Drivers
20	Team Rookie Monsters	Porsche 911 GT3 Cup	 Tanguy Van de Wege  Raphaël De Bock
21	PGmotorsport.BE	Porsche 911 GT3 Cup	 Tommy Rau  Ief Vangenechten
22	PRO ASSIST SIM-RACING	Porsche 911 GT3 Cup	 ruben vanbuel  Glenn Van Parijs
23	PGmotorsport.NL	Porsche 911 GT3 Cup	 Tim de Vries  Tijn Jilesen  Matty Driessen
24	PGmotorsport	Porsche 718 Cayman GT4 Clubsport MR	 Paul Geeris  Jochem van der Sterren  Maxime oosten  Jamey Mijling
25	G&R Motorsport	Porsche 718 Cayman GT4 Clubsport MR	 Karlo Van Dosselaer  Ingemar Andersson
26	Kartworld Racing	Porsche 718 Cayman GT4 Clubsport MR	 Sebastien Morel  Hannes Kaesteker
27	Petrolhead Days Racing	Porsche 718 Cayman GT4 Clubsport MR	 Jeff Van de Ven  Dirk Bouts
28	GadgetsGrid	Porsche 718 Cayman GT4 Clubsport MR	 Michal Herman  Adam Dery?ski
29	Heli-ABK Racing	Porsche 718 Cayman GT4 Clubsport MR	 Maxim Van Den Hove  Anthony Beeckman
30	DYNAMIXX RACING ORANGE	Porsche 718 Cayman GT4 Clubsport MR	 Thijs Vanden Berghe  Jesse Hendrixx
31	Torque Freak Racing GT4	Porsche 718 Cayman GT4 Clubsport MR	 Tim Claessens  Bram Reniers
32	Reaxxion Motorsports	Porsche 718 Cayman GT4 Clubsport MR	 Steven Verelst  Jonas Van Werveke
33	No Fear Racing	Porsche 718 Cayman GT4 Clubsport MR	 Maik Barten  Wilco Hendriks
34	JJ Motorsport	Porsche 911 GT3 Cup	 Jurgen Gulicher  Jonas Windey  Bavo Vandermosten
35	Team MRS	Porsche 718 Cayman GT4 Clubsport MR	 Steven Maris  Koen Gressens  Olivier Vanherk
36	G-Drive Racing Eximia TCR	Audi RS 3 LMS	 Ben Thaens  Bram van Putten
37	Graphite Racing TCR	Audi RS 3 LMS	 Tom Van Put  Ricahrd Bell
38	Dynamixx Simulators Red	Audi RS 3 LMS	 Bram Vanuytven  Jochen Lenaerts

#	Team	Car	Drivers
39	Simracersworld Esports TCR	Audi RS 3 LMS	 Anton Dupan  Nick Schurmans
40	Mauquoy Token Racing	Audi RS 3 LMS	 Niels De Cuyper  Yves Frederickx
41	Tri-racing	Audi RS 3 LMS	 Ewold Van der Maeren  sam puttevels  Matthias Dujardin
42	VAPORSHOP RDR MOTORSPORT #2	Audi RS 3 LMS	 Sander Van de Wiel  Marco Van Damme
43	CCTS E-Sport RS 3	Audi RS 3 LMS	 Casper Engels  Tom Janssens  Dimi Diels
44	Greenleaf Racing	Global Mazda MX-5 Cup	 Marnix De Wit  Jelle Verstraeten
45	Dynamixx Racing Green	Global Mazda MX-5 Cup	 Steven Dewulf  Daniel Ferreira
46	KART-EVENTS	Global Mazda MX-5 Cup	 Tobi Vandenberghe  Kenneth Naessens  Siebert Verfaillie
47	FW Racing	Global Mazda MX-5 Cup	 Frank Wilsens  Lieven Op De Beéck
48	CCTS E-Sports MX-5 NL	Global Mazda MX-5 Cup	 Andre Zelle  Remko van der Hoek
50	FAST AND FUN	Global Mazda MX-5 Cup	 Kurt Vanhoenacker  Laurens Teirlinck  Maarten Kerfs
55	Scuderia Monza by PKcarsport	Radical SR8	 Koen Bevers  Gilles Magnus
63	EMG Motorsport	Porsche 911 GT3 Cup	 Boudewijn Kuster  Cas Hogenhout
66	GHK E-Racing by T2	Radical SR8	 Brent Verheyen  Stef Delnooz  Sven Janssens
69	Skylimit Race Team	Porsche 718 Cayman GT4 Clubsport MR	 Davy Suffeleers  Ronald Moons  Joke Vlo
911	Porsche Carrera Cup Benelux	Porsche 911 GT3 Cup	 Loek Hartog  max van splunteren